



FRONTIERSMEN CAMPING FELLOWSHIP

OFFICER PROCEDURES AND GUIDELINES



SUBJECT	SECTION
4.0 CHAPTER OFFICERS	4.10.1 SCOUT TESTING PACKET

INTRODUCTION

These procedures will insure that boys selected as FCF Scouts are the most qualified representatives for Royal Rangers.

Because a Scout is a representative of his peers, he should be someone who can address a wide spectrum of issues concerning FCF. The process will evaluate the suitability of a boy for a position of leadership.

QUALIFICATIONS

A candidate must be under 18 years of age at the time of an election. National and Territorial elections require candidates to be the elected Scout of their Chapter. In the event the Scout is unable to attend, the Assistant Scout may be added as a substitution. It is responsibility of a Chapter to evaluate the personality and character of each candidate who will run for the position of Scout. Scout qualifications will be sampled by eight areas of scoring. Candidates must undergo a series of evaluations to determine their suitability for service as a Scout. Evaluation must be conducted prior to the day a vote is taken. The candidate scoring the highest will be elected as a National Scout and the second highest score will be elected Territorial Scout. In a Chapter election, the highest scoring candidate will become the Chapter Scout and the second highest will become the Assistant Scout. Scores will be kept on file in the event that either boy becomes unable to fulfill their obligation. A new appointment will be made based on next highest score. Maximum point ranges and an explanation of how points are earned is detailed below.

EVALUATION

- 10 points Flint & Steel
- 10 points Black Powder Shoot or Primitive Bow Shoot
- 10 points Hawk
- 10 points Knife
- 10 points Outfit
- 10 points FCF Advancement
- 10 points Royal Rangers Advancement
- Votes
- 10 points Total Votes

Flint and Steel

Objective: To determine the proficiency of a boy with flint and steel

Event Description: A candidate must use his own flint and steel. Tinder will be supplied. All tinder given to the candidates must be the same material.

Scoring: Fastest time to flame is top score

- 10 points Top score
- 8 points Second highest score
- 6 points Third highest score
- 4 points Forth highest score
- 2 points Fifth highest score
- 1 point Other scores – Must have completed the test adequately



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Black Powder or Primitive Bow Shoot

Objective: To determine the proficiency and accuracy of a boy with a black powder rifle or primitive bow

Event Description: Candidates using a black powder muzzleloader must use black powder, a round ball and cloth patch for this test. Black powder shooters must shoot standing off hand at 25 yards.

Primitive bow shooters must shoot standing at 15 yards. Bows must be wood primitive Indian style or European long bows without fixed or peep sights. Laminates are acceptable.

All shooters must use the Official FCF Target for this test. The printed paper target is a bull's eye target with four graduated rings tapering down to a center bull's eye.

Scoring: Points are scored by the numbers indicated on the target.

10 points	Bull's eye
8 points	first ring
6 points	second ring
4 points	third ring
2 points	fourth ring

Tomahawk

Objective: To determine the proficiency and accuracy of a boy with a primitive style tomahawk

Event Description: Candidate must use his own primitive style tomahawk. He will be given 10 tries to stick his tomahawk. Pacing off is allowed only once. Each throw must stay lodged in the target for at least 5 seconds to count for a point. A traditional target round will be used. The target must be properly secured by a tripod or other method to prevent falling off or excessive movement.

Scoring: One point for every successful stick of the tomahawk

Knife

Objective: To determine the proficiency and accuracy of a boy with a primitive style throwing knife

Event Description: Candidate must use his own primitive style knife. He will be given 10 tries to stick his knife. Pacing off is allowed only once. Each throw must stay lodged in the target for at least 5 seconds to count for a point. A traditional target round will be used. The target must be properly secured by a tripod or other method to prevent falling off or excessive movement.

Scoring: One point for every successful stick of the knife

Outfit

Objective: To determine the effort and knowledge level of boy with his FCF outfit

Evaluation Description: Candidate must wear his own outfit items to the evaluation and cannot borrow items from other FCF members. He will be judged by the following score sheet.

Scoring: Maximum of ten points from Outfit judging sheet



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Scout Election - Outfit Evaluation Form

Candidate Name _____ Evaluated By: _____

Outfit Item	Max 5 pts Period Authentic	Max 5 pts Appropriate	Max 5 pts Workmanship	Score only in one of these areas			Total Points
				Max 5 pts Handmade by Candidate	Max 4 pts Traded	1 pt Given	
Shirt							
Pants							
Foot gear							
Head gear							
Coat							
Belt							
Knife							
Tomahawk							
Muzzleloader or Primitive Bow							
Shooting Pouch Quiver / Arrows							
Possible Pouch							
Accoutrements							
Beadwork							
Quillwork							
Appliqué							
(300 Possible Points) TOTAL POINTS							
FINAL SCORE = TOTAL POINTS DIVIDED BY 30							

Period Authentic: Is the item correct for the time period portrayed by the candidate?

Appropriate: Is the item something that would have been carried by the character portrayed even though the item may be accurate to the time period,?

Workmanship: Points are scored by the assessing the quality of work put into the item. Work does not have to be done by the candidate. This is purely scoring based on the merit of the item. Does the workmanship in construction of the item indicate historically accurate methods and designs? Is the workmanship appealing to the eye?

Hand made by candidate: The candidate should be the primary person to do the work on the item however, it is acceptable to have help in making the item. Score according to the percentage of work completed by the candidate in making the item. 1/10 effort = 1/2 point.

Traded: The candidate is allowed to have traded an item to acquire an item. Only score high on this section if the item that was traded away was an item that was handmade by the candidate. Score according to the percentage of work completed by the candidate in making the item that was traded for the exchange. 1/10 effort = 1/2 point. Money exchanged for items should not score more than 3 points. Gifted items that were traded to acquire the item should score only 1 point.

Given: Items that were given to the candidate are scored 1 point for having the item. Any item whose design is clearly out of era will not receive points.



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FCF Advancement

Objective: To determine the effort by the candidate in achieving advancement in FCF

Scoring: Candidates will receive a score according to the point schedule below.

- Wilderness member 10 points
- Buckskin member 5 points

Royal Ranger Advancement

Objective: To determine the effort by the candidate in achieving advancement in Royal Rangers

Scoring: Candidates will receive a score according to the point schedule below. Count only the highest achievement level earned. Points are not accumulative.

- Gold Medal of Achievement 10 points
- Silver Medal of Achievement 8 points
- Bronze Medal of Achievement 6 points
- Gold Eagle Award 4 points
- Gold Hawk Award 2 points
- Expedition Rangers Achievement Medal 8 points
- Expedition Rangers Activities Medal 6 points
- Expedition Rangers Service Medal 6 points
- Expedition Rangers Leadership Medal 6 points

General Vote

Objective: To determine the highest vote count for the candidates

Election Procedures: A vote will be taken from the membership and tallied. Scoring of the votes will follow the point schedule below. Candidates that tie on a vote count will receive the same score. In the event all votes are cast for only one candidate, subsequent votes will be taken until the remaining candidates have been assigned a score in accordance with the schedule below.

Scoring

- 10 points Highest vote count
- 8 points Second highest vote count
- 6 points Third highest vote count
- 4 points Forth highest vote count
- 2 points Fifth highest vote count



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Scout Election Score Sheet

Check one District

National / Territorial

Given Name _____ Chapter Name _____

FCF Name _____ Age _____

Possible Points	Point Areas	Tester Initials	Points Scored
10 points	Flint & Steel		
10 points	Black Powder / Primitive Bow Shoot		
10 points	Tomahawk		
10 points	Knife		
10 points	Outfit		
10 points	FCF Advancement		
10 points	Royal Ranger Advancement		
10 points	Total Votes		
TOTAL POINTS			

Tie Breaker: In the event of a tie, an oral interview will be added to the Scout Election process. The interview committee is to consist of three staff members from the Region for Territorial elections or three staff members from the District for Chapter elections. The interview will consist of three to four questions per candidate (see page 6 of this packet). The committee will break the tie by this interview process.



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Scout Tie-breaker Questions

1. How do you plan on making the FCF better? What steps will you take to do this?
2. Where do you stand spiritually?
3. Who has influenced you the most in the FCF and how?
4. What is integrity to you?
5. In the FCF competition, can you throw a knife by the blade?
6. In your opinion what is the most important attribute of the FCF program?
7. What do the logs of the FCF fire mean?
8. Can you shoot a pistol in FCF competition?
9. What is the FCF motto?
10. What is your motivation to get this position?
11. How active are you in your district?
12. List three (3) things that the person you are portraying would do in his everyday life?
13. What got you to want to do this job?
14. When a boy asks you "Who is Jesus?" How would you respond? How would you introduce the sinner's prayer to him?
15. What is the significance of your FCF name?
16. Who is a role model in your life?
17. How well do you get along with people you do not know?
18. Who is the National President of the FCF?

Reserved for Territorial Election Only

1. Why do you want to be a National Scout?
2. What do you hope to accomplish in your term as National Scout? .
3. What do you want to contribute to the FCF through the position of National Scout?
4. How do you see yourself serving the region?
5. Are you willing to be the voice of all the young bucks in your region and how are you going to accomplish this?
6. When a boy comes to you and asks about FCF and how you obtained the National Scout title how would you respond to him?